TWO--TWO--TWENTY-TWO
(2--2--22)

A Motion Picture Play in Twelve Episodes.

Hope Dudley, and her little sister, Jeannette, are left penniless by the death of their father, their mother having died in Jeannette's babyhood. In their extremity, they appeal to their uncle, Peter Dundley, who has amassed quite a fortune. He hates all colored people, and as he looks very much like white, he has drawn himself away from his own people as much as possible, and lives alone, save for a villainous manager, keeping to himself, and mingling with no one. He makes the girls' lives very unhappy, for he insists upon their living secluded lives, and not recognizing any colored people whom they meet in the village street. When he comes to die, he fears that if he leaves his money outright to the girls, it will get back into the hands of colored people, so he devises a freak will, which he thinks will wreck all the harm possible. He has seen how Hope despises Morton Hollis, the manager of his affairs. So in his will, he leaves all his money to Hope and Jeannette, save for a minor bequest to Hollis. But Hope must marry Hollis at once. Immediately after the ceremony, she and Hollis must separate and remain apart for twenty-two months, she and Jeannette to remain in the grim old mansion, and to keep away from the neighbors. At the expiration of the twenty-two months, if Hope has succeeded in keeping in her possession, or at least from Hollis, the marriage certificate, she is to be free, the marriage annulled, she may marry whom she pleases, and the fortune will be hers and Jeannette's.

If, on the other hand, Hollis succeeds in obtaining the marriage certificate, Hope must be his wife, the fortune will be his, and they must go away from this country to live in South America as whites. Should Hope refuse to accept the terms of the will, the entire fortune is to go to the state.
Hope accepts the terms of the will, for she does not wish to be the agent which will keep her sister and Hollis from a fortune. She thinks she will be able to keep herself from Hollis for the time specified.

The story is a struggle between Hope and Hollis for the possession of the marriage certificate, as well as a struggle on the part of Hope to get back to her own people. The action takes up 22 months. The date of the ceremony is February 2, 1922, hence the name of the play, as Hollis uses the numbers as his slogan whenever he attacks Hope.

The struggle between the two carries them from the Middle Atlantic States to New Orleans, Louisiana, where the most thrilling scenes are enacted during the Mardi Gras season, and on the Mississippi River during a crevasse. Hope is aided by her real lover, Robert Nils, who is the hero of the story. The hero and the heroine eventually triumph over Hollis, who has brought every possible agent to help him get possession of the paper. Just at midnight, on the last night of the twenty-two months, the plot is cleared up. Hope has managed to keep the paper from Hollis, though it devolves at the last minute that he had contracted a secret marriage with his accomplice, Dora, a quadroon servant in the house, a year and a half prior to the death of old Peter Dudley, so that after all, the marriage between him and Hope was illegal. The story ends with the death of Hollis and the regeneration of Dora, and the subsequent happiness of the two lovers.

CHARACTERS

Hope Dudley, the heroine
Jeannette Dudley, her sister—about eleven years of age
Mrs. Cowles, a friend of Hope's, a boarding house keeper
Mrs. Vincennes, Paul's mother
Manuela Fontaine, a Young Creole girl
Dora, a quadroon maid, secret wife of Hollis
Robert Niels, a young engineer, the hero
Morton Hollis, overseer on Peter Dudley's estate
Peter Dudley, Uncle to Hope and Jeannette
Paul Vincennes, a youth with a motor-boat
Justin Damien, an aviator
Ben Martin, an old colored country store-keeper
Aristide Fontaine, a Creole millshop keeper
Leonard, a lame boy, with a passion for wireless telegraphy
Estefan, A Creole, lover to Manuela

Servants in the household, attendants in the lunatic asylum, cab-drivers, chauffeurs, the mob in the streets of the Northern city, the maskers and people in the carnival in New Orleans, masqueraders at the carnaval ball, longshoremen and laborers on the New Orleans levee, clerks in the office, riveters and workers on the steel construction work, conductors, policemen, porters, physicians, etc.

Time
The present.

PLACE OF ACTION
Any large city in the Middle Atlantic States. Near the shores of the Chesapeake Bay. Over a long bridge spanning a bay or river.
In New Orleans, during the carnival season, a Louisiana plantation on the shores of the Mississippi during the spring crevasses. On a large estate in the country, near a river. In the grounds of a lunatic asylum. In the grounds of the government powder mills.

NAMES OF EPISODES

Episode One.

Episode Two.
The Secret Desk. The Burning Building.

Episode Three.
The Duel Between the Steam Riveters.

Episode Four.
The Marooned Train.

Episode Five.
The Wireless Call from the Old Water Tower.

Episode Six.
The Flight over the Roofs. The Escape from the Lunatic Asylum by Aeroplane.

Episode Seven.
The Haunted House. The Run Away Trolley Car.

Episode Eight.
Mardi Gras in New Orleans.

Episode Nine.
The Escape from the hold of the River Steamboat under the packing machine.

Episode Ten.
The Crevasses and the alligators.

Episode Eleven.
At the Powder Mills.

Episode Twelve.
The "last minute of the last night."
All colored -
Terms of will -

Displeased with Hope's machin because she
visited upon teaching
Hope also teacher - log cabin
Weils engineer in nearby place

Terms of manage ditto

Slogans